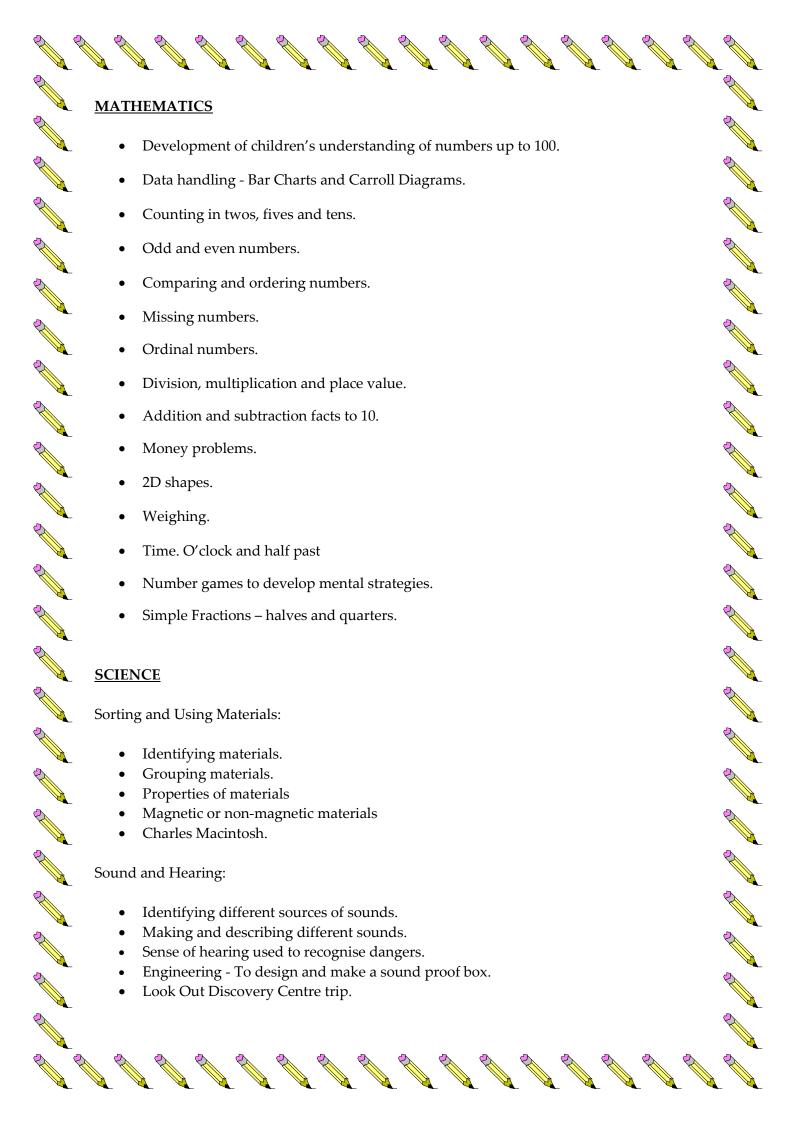
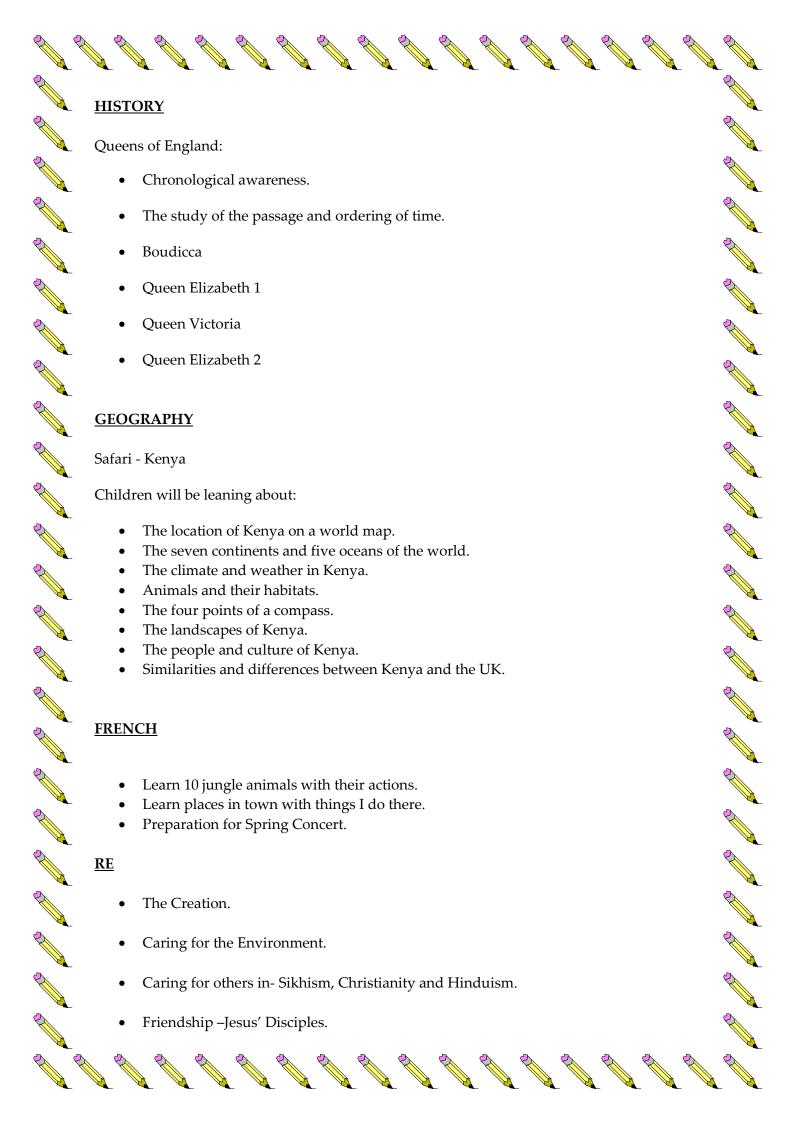
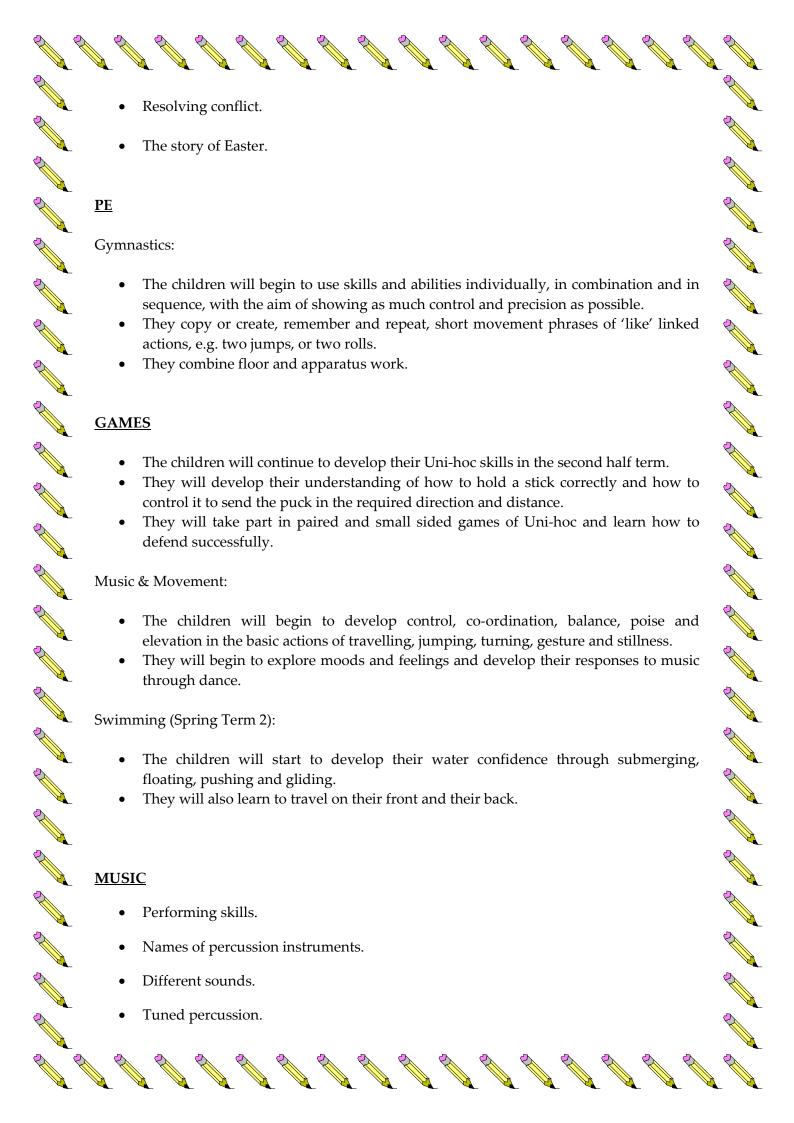
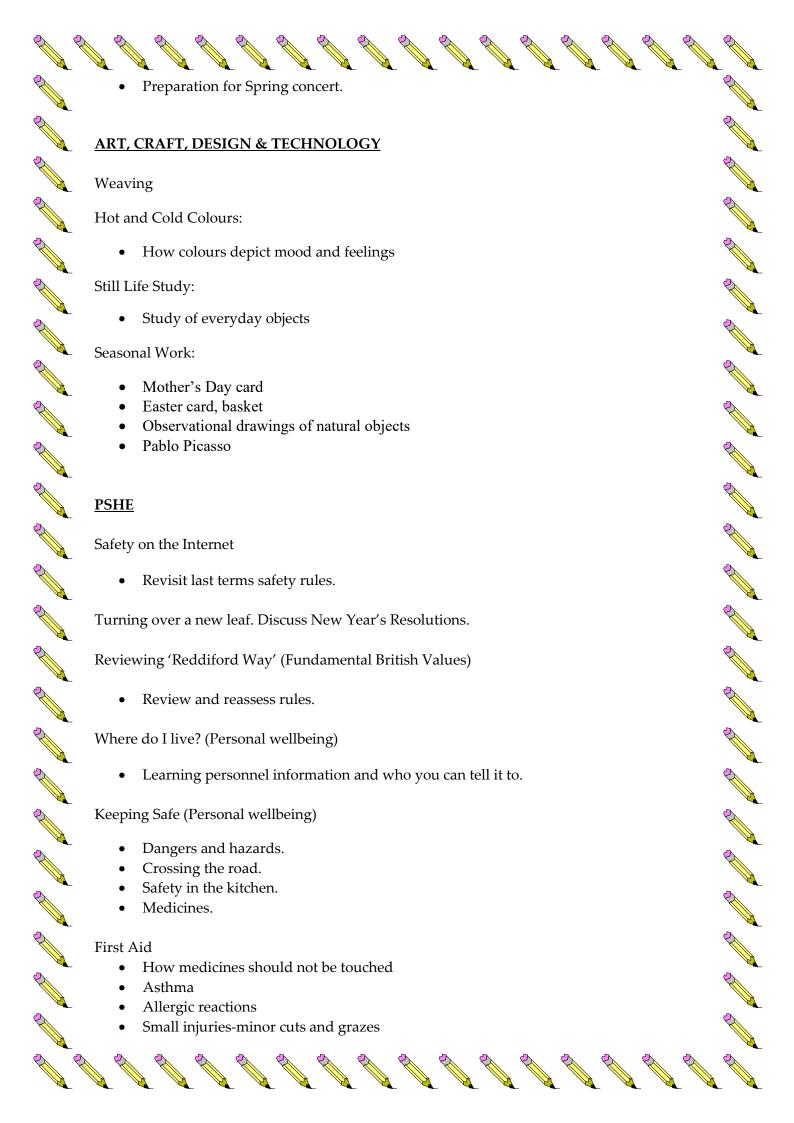
Year 1 Curriculum Overview Spring Term 1 & 2 **ENGLISH** Writing: To write a recount, set of instruction writing stories with repeating patterns, poetry, character description and imaginative settings. Spelling and Phonics: • To learn basic sounds y • To learn a-e, i-e, o-e, u-e (magic e), wh, ay, ea, igh, ie • Revise short vowel sounds • Tricky Words: so, my, one, by, only, old, like, have, live, give, little, down, what, when, why, where, who, which, any, more, before, many, other, were Vowel digraphs including 'ay' and 'ea'. Grammar: Vowels and Consonants. Alphabetical Order. • Use of verbs-past and future tense. • Use of nouns and adjectives. Comprehension: To read, order and follow instructions in the correct sequence. • Investigate language patterns. • To read and discuss questions about friendship. • To listen for a more sustained period. Year One will focus on the BFG by Roald Dahl and The Bear in the Cave by Michael Rosen. • To infer meaning from the text.









Feelings - Living in the Wider World (Fundamental British Values, Mental Health) Learning to listen, respect and value others opinions. Consider what makes us feel, happy, sad, angry etc. Making people happy- could they do a helpful act to make someone happy. To discuss that other people, have needs and feelings that they should be aware of. Describe feelings. Counting our blessings (Mental health) Discuss the people who help us and how we should be thankful they are there for us and we are not alone. **CRITICAL THINKING AND THINKING SKILLS** Describe simple patterns and relationships involving words, numbers and shapes. Identify and record information or calculations. Solve a puzzle or problem. Identify the odd one out. Give and follow explicit and clear instructions. Visualise how things fit together. Prioritise items and explain reasons. Deduce using given clues. Create a mode of transport. Work co-operatively with others. Explain/articulate reasons and choices. **ICT** Communicating information. Parts of the computer, mouse control, basic computer skills initially using word processor. Introduction to Coding. Inputting codes to run simple programs.

Creating pictures. Use of computer graphics using paint programs. Use of Interactive educational activities. e.g. Espresso. STATE OF THE PARTY **WELLBEING** To recognise the importance of setting personal goals. To know that we all have different ideas about the meaning of 'perfect'. To think about ways to keep ourselves relaxed when we feel frustrated. STATE OF THE PARTY To understanding the meaning of responsibility. To practise developing focus and concentration STATE OF THE PARTY To understand the importance of having a Growth Mindset To recognise that our preferences are often different from others. To recognise the importance of exercise on Wellbeing STATE OF THE PARTY To understand the impact of using technology excessively. To know that affirmations help to give us a positive mindset. S S